



SHORT CV Tadej Vindiš, based in London and Maribor, Slovenia

Thematic Area: 2

Key areas of Expertise in Digital Heritage:



- technical development process of the virtual reality projects
- augmented reality in cultural heritage

Tadej Vindiš is a Visiting Researcher at Goldsmiths, University of London, a Project, Producer at body>data>space in London, and he works on the project development and technical coordination of the Seeing I project*. He collaborates as an expert in the VIMM project (2016-2019).

He was a chief editor of the augmented reality powered book titled Uptake - Increase Interest in Cultural Heritage through ICT, which was made as part of the eCultValue project, an European project co-funded by FP7 of the European Commission, which ran from February 2013 to January 2015.

*The project by the British artist Mark Farid, who will for 24-hours a day and for 28-days wear a virtual reality headset, experiencing life through the eyes and ears of another: the Other. Development of such project raises a lot of challenges concerning virtual reality as a tool; from the use of multiple types of technological processes involved in capturing the footage of real space and accurately project it in within the virtual space, to the potential negative effects on the well being of a person exposed to a long durational experience of VR, and further, it opens a critical debate into sustainability of digital environments.



ViMM has received funding from the European Union's Horizon 2020 Programme as Coordination and Support Action, under GA n° 727107