SHORT CV Davide Spallazzo

Thematic Area: TA2.1 – Tech and Tools
Key areas of Expertise in Digital Heritage:
- interaction design
- game design

Designer and assistant professor at the Design Department of Politecnico di Milano, he carries out his research focusing on the interweaving of interaction design and Cultural Heritage.

He studies primarily the use of mobile technology in Cultural Heritage field and gaming as a means to stimulate social engagement and to foster novel learning models during cultural visit. He holds a Ph.D. in Design from Politecnico di Milano and has been involved in several national and international research projects concerning the use mobile technologies and virtual and augmented reality for museums, historic monuments, archives and for tourism.