SHORT CV: **Constantine Stephanidis**

Thematic Area: 4

Key areas of Expertise in Digital Heritage:
- Immersive experiences for interaction with cultural heritage
- Playful Interaction with Cultural Heritage Exhibits
- Mobile AR interactive applications for Virtual Museums
- Storytelling using AR and MR

Constantine Stephanidis is Professor of Human Computer Interaction at the Department of Computer Science of the University of Crete. He is the Founder and Head (since 1989) of the Human - Computer Interaction Laboratory, and (since 2004) the Founder and Head of the Ambient Intelligence Programme at the Institute of Computer Science of FORTH, where he also served as Director between 2004 and 2016.

Over the past three decades, he has been engaged as the Prime Investigator and Scientific Responsible of well over a 100 projects funded by the European Commission, national agencies or industry, in areas of his competence. He is the Founder and Editor-in-Chief (since 2000) of the Springer international journal "Universal Access in the Information Society" and the co-Editor (since 2016) of the T&F International Journal of Human Computer Interaction.

He is the Editor and (co-)author of many chapters of the books "User Interfaces for All - concepts, methods and tools" published by LEA (2001) and "The Universal Access Handbook" published by T&F (2009). He has published more than 550 articles in scientific archival journals, proceedings of international conferences and workshops related to the fields of his expertise.

During 2008 – 2009, he served as member of the Sectoral Scientific Committee of Informatics of the National Council for Research and Technology (NCRT) and from 2014 to 2016 as member of the NCRT. In 2010 he was elected member of the Informatics Section of the Academia Europaea and since 2017 he is the President of the Council for Research and Innovation of the Region of Crete.

http://www.ics.forth.gr/hci/Stephanidis.php